



Men's League Basketball League Rules 2017-2018



1. League

- A. The League will be governed by the Town of Hartford Parks and Recreation Department (HPRD), Hartford, VT
- B. The League will consist of no more than Sixteen (16) teams.
- C. A team will consist of no less than seven (7) players and no more than eighteen (18).
- D. All rosters are frozen and no players may be added after the second week of the season (Dec. 1, 2017). The one exception to this rule is if a team loses player or players due to injuries and rosters drop below eight (7) players.

2. League Committee

Jay McDonough, HPRD, Program Coordinator - 802-295-5036
Brett McCoy, League Supervisor – 603-790-0085

At-Large Committee

All Team Managers

3. Registration and fees

- A. Each team will pay a team registration fee of \$750.00
- B. Each team will have a roster with a minimum of 7 players and team registration fee, by the **Monday, 11/13/17 no later than 5:00pm.**
- C. All players must register with their team through www.hartfordrec.com prior to the first scheduled game.
- D. Final Rosters must be completed by December 1, 2017. Failure to do so will mean that the team is ineligible and will not be reimbursed for the team fee.

4. Eligibility

- A. Each player must be eighteen (18) years of age or older and out of High School.
- B. Each player **MUST** register with the team through our online website – www.hartfordrec.com. Create an account, then register for the program (find your team).

5. Schedule

- A. The Program Coordinator and League Supervisor will arrange the schedule.
- B. The number of teams in the league will determine the number of games played (approx. 12-13 regular season games).
- C. Teams will play at one game on Sundays at the Hartford High School. Teams may occasionally play two games.
- D. The regular season will begin November 19th and conclude with League Playoffs at the end of February.
- E. All Team schedules can be located online www.hartfordrec.com
- F. League standings/scores will be posted on the website.

6. Game Length

- A. Games will consist of two (2) sixteen minutes halves. Stopped time.
- B. Three (3) minutes will be allowed at half time of each game.
- C. Teams must be ready to start the game (w/ minimum of 4 players) by the scheduled start time. Any team that is not ready to start the game at the scheduled start time will be forced to forfeit the game.

- D. In the event of a tie at the end of regulation play, a **four (4) minute** stopped time overtime will be played.
- E. Each team will be allowed two (2) one-minute time outs per half. Time outs can not be carried over in the half or overtime. One time out will be given in the event of overtime.
- F. If a team is down by 25 or more points with 5 minutes remaining, running time will be used for the remainder of the game.

7. **Score keeping/Officiating**

- A. Each team will provide one (1) scorebook keeper and one (1) clock keeper on their designated night.(This will be reflected on the league schedule).
- B. The team manager is responsible for appointing someone from his team for these positions.
- C. Failure to provide people in these positions will result in a team fine. (See fines).

8. **Uniforms**

- A. Matching Uniforms are required and if they are not reversible, the color must be approved by the Hartford Parks & Recreation Department to ensure that teams do not have the same colors.
- B. Each uniform must be numbered on the back or, **preferably** on both front and back.
- C. No player will be allowed to play in a game without their uniform.

9. **Protests**

- A. Any protest must be based on a violation of the Men's League Rules or High School Federation Rules.
- B. The team Captain/Manager during the game must make protest and the scorekeeper must record it in the scorebook. The protest must then be written up and presented to the League Committee within two (2) days of the actual game, whereupon it will be acted on by the Committee.
- C. No protest may be based on an Official's judgment call.
- D. The League Committee will make a decision within two (2) days of receiving the written protest.
- E. All decision made by the League Committee or the At-Large Committee is final.

10. **Conduct**

- A. No profanity or abusive language or behavior by any player will be tolerated. Fighting of any kind will result in game suspension and or league suspension.
- B. A warning or a technical foul will be given for vulgar language, **at the discretion of the referee**. The second time on same player is automatically a technical foul. (Warning must be put in the scorebook)
- C. Any team charged with three (3) technical fouls will result in a forfeit.
- D. Any player given two (2) **technicals** in one game will be ejected from that game. If that same said player is ejected a second time during the season, or playoffs he is done for the season.
- E. Any player given four (4) technicals in a season will be done for the season.

11. **Fines**

- A. Any team that forfeits a game for any reason will be assessed a fine of twenty (\$20) dollars, which must be paid prior to playing the next scheduled game.
- B. Any team forfeiting three (3) games will forfeit all remaining games, including playoffs with **No REFUND**.

- C. All fines must be paid before the next scheduled game. Failure to pay a fine on time will mean that the next game will be forfeited, which will result in a 2nd \$20 forfeit fee of which is assessed on top of the existing fine.
- D. Teams not providing a score-keeper/clock keeper or Official on their designated night will be fined twenty (\$20) dollars.

12. **Tournament**

- A. The tournament will be single elimination.
- B. If feasible the league will be split into A Division / B Division for tournament play.
- C. Players must play in one-third (1/3) of the regular season games to be eligible for the playoffs.

13. **General/Facility:**

- A. Each team captain/manager will be responsible for team and players actions.
- B. Any question should be directed to the League Supervisor or designee.
- C. Teams must assume responsibility for the school facilities being used. Lack of responsibility will result in suspension from the league.
- D. Pick up all trash and dispose properly.
- E. Changes or cancellations: The Parks & Recreation Department reserves the right to change or cancel any game(s) in any event and/or other conditions beyond their control

14. **Players**

- A. To start a game each team must have a minimum of 4 roster players. The 5th player must be ready to play at the start of the second half, if not game is a loss even if the team with only 4 players is ahead.
- B. If one team has 4 players and the other a full roster, they can play with the regular number of players (5).
- C. Once a team is down to only 3 players the game is over. The team who is down below 3 players **loses** even if they are ahead in the scorebook.

Revised

11/5/12

10/24/13

10/30/14

11/3/15/

11/3/16

11/1/17